



**Foundation for Public Code**

# Introduction to the Governance game

**Jan Ainali**

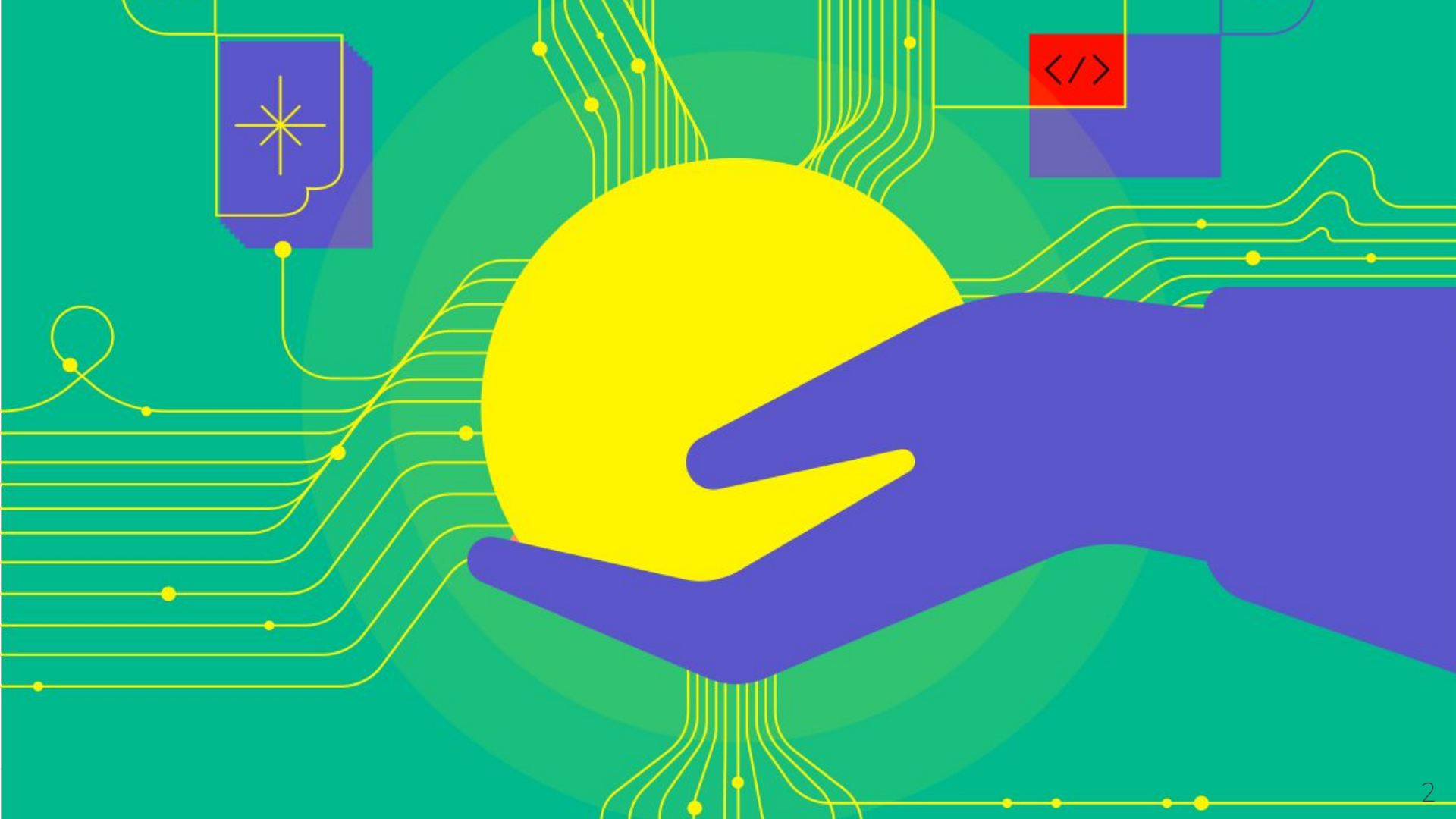
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OSPO Alliance On-ramp 2023

<https://files.publiccode.net/nextcloud/index.php/s/govgameintro>



# software + policy

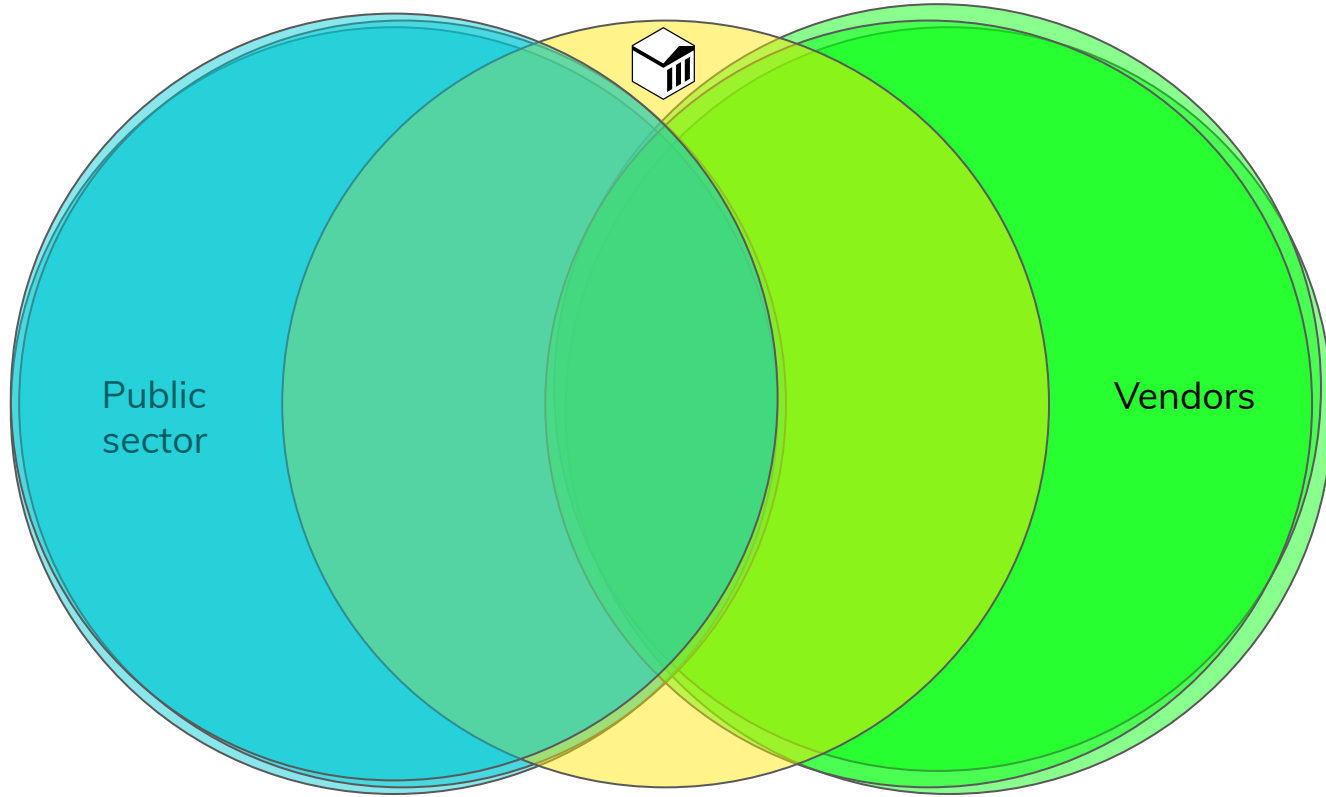
produced by  
and for the public

= public code

Public organizations need to develop open, adaptive and **reusable** public codebases **together** as part of their core civic functions.



What a community needs



# Codebase stewardship





# Codebase stewardship

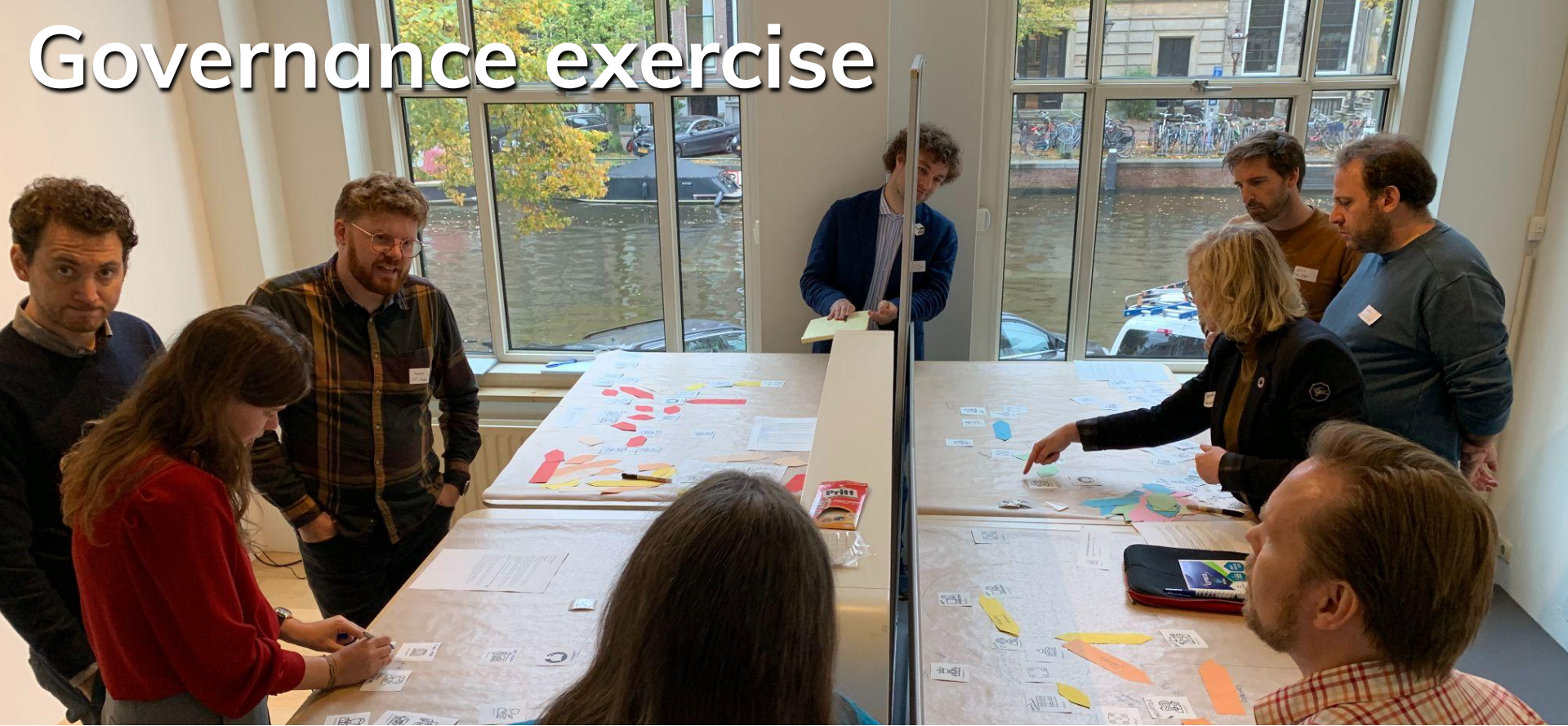
- ▷ community development
- ▷ product management
- ▷ quality assurance
- ▷ support for success



# Codebase stewardship

- ▷ community
- ▷ community
- ▷ community
- ▷ community

# Governance exercise



<https://about.publiccode.net/activities/supporting-codebase-governance/exercise/>



# Governance game



<https://governancegame.publiccode.net/>



# Governance game

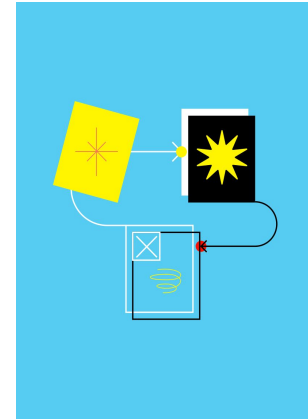
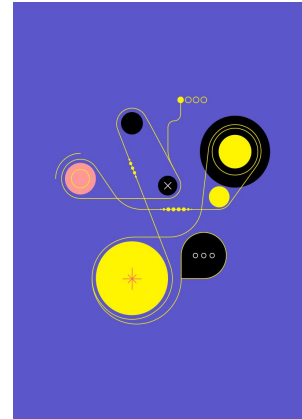
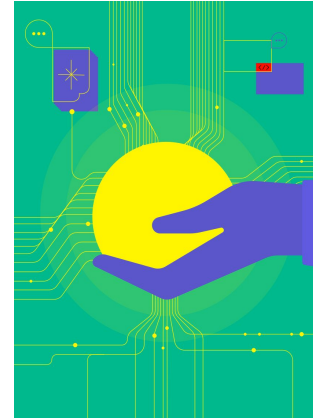
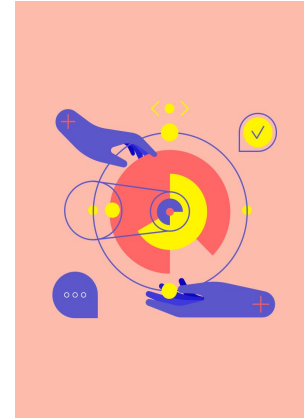
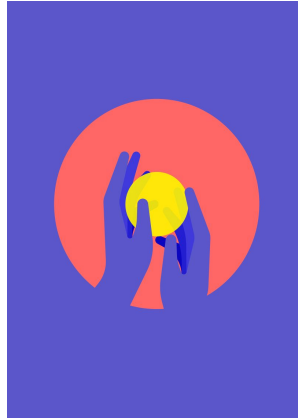
- Two ways of using it
  - To learn about governance - playing with nothing but the cards
  - To discuss a real situation - customizing scenario, starting states and possibly also calamities

# Rules

- Map the current state and discuss relations until you have consensus
- Everyone is representing all stakeholders
- Provoke with a calamity and discuss what happens
- Restructure if needed
- Provoke again
- You win if you don't get in a fight

# Card types

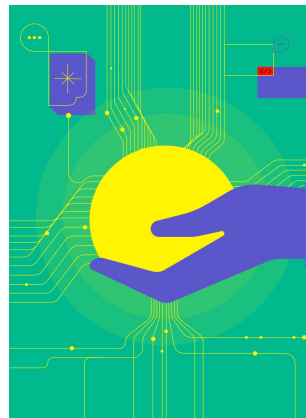
- (Rules)
- Scenario
- Starting state
- Actor
- Object
- Calamity





# Scenario

- Gives a context for the game
- Can be exchanged for a real scenario

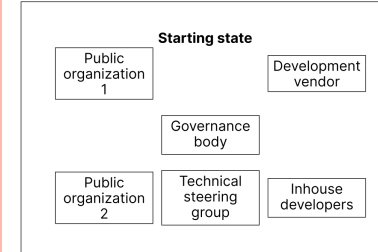
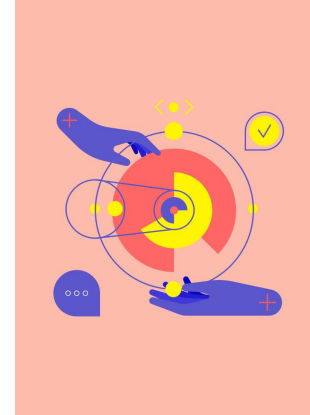


## Scenario

You have developed an open source festival management system. Another municipality has replicated it. Both use it for managing festivals taking place in their municipalities. You have used it for two years and the replicator has used it for one year. The main end users of the system are **civil servants** (add that actor card). Public organization 1 is Commissioning, 2 is Replicating.

# Starting state

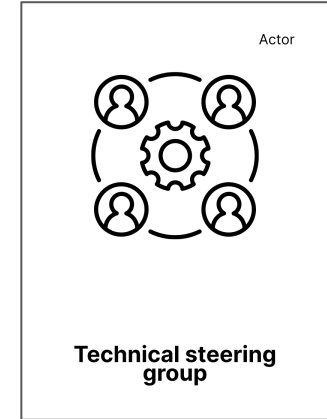
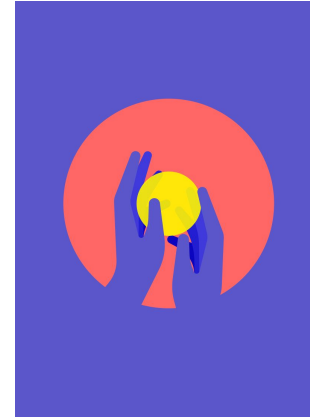
- Creates a starting point for the game
- Can be exchanged for a real state





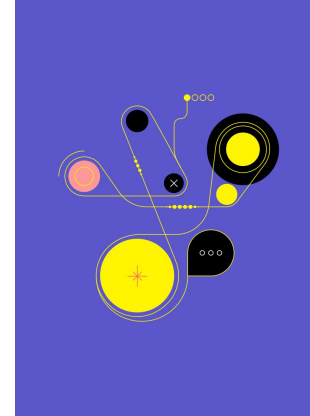
# Actor

- Used to show the stakeholders



# Object

- Helps the discussion of ownership and influence



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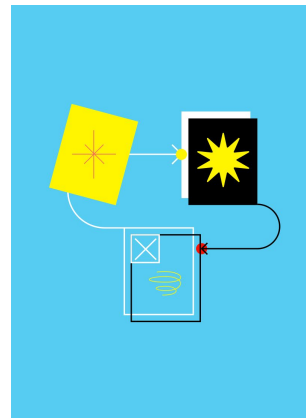
Object



**Backlog**

# Calamity

- Tests/provokes the governance
- Can be exchanged for identified risks



Calamity



## Concerns

Public organization 2 reports that none of their issues in the backlog are getting attention and feels like their voice is not being heard (add backlog object card).  
How will their complaint be addressed?

# Collaboratively developed

- <https://github.com/publiccode.net/governance-game>
- [Printing instructions](#) allowing for a multitude of printers

# Online version

- All cards downloadable as images to be plugged into any software
- Excalidraw and Google Slides templates available:  
<https://about.publiccode.net/activities/supporting-codebase-governance/game/run-governance-game-workshop.html#preparing-an-online-session>
- Use together with your own choice of video conferencing service

# Running a workshop

- Instructions for how to run a workshop (not just playing the game) yourself:  
<https://about.publiccode.net/activities/supporting-codebase-governance/game/run-governance-game-workshop.html>



# What to do after a game?

- Modify your governance as needed
  - Document it, possibly using tools like
    - <https://communityrule.info/>
    - GGI Handbook
- Standard for Public Code

Request for contribution

# Standard for Public Code

What public code is and

Policy makers

Management

Designers and developers

**Draft**

Version 0.1.0, April 16th 2019

<https://standard.publiccode.net/>

Request for contributions

# Standard for Public Code

What public code is and how

Policy makers

Management

Designers and developers

**Draft**

Version 0.1.1, May 9th 2019

<https://standard.publiccode.net/>

Request for contribution

# Standard for Public Code

What public code is and

Policy makers

Management

Designers and developers

**Draft**

Version 0.1.2, August 22nd 2019

<https://standard.publiccode.net/>

Request for contributions

# Standard for Public Code

What public code is and how

Policy makers

Management

Designers and developers

**Draft**

Version 0.1.3, October 8th 2019

<https://standard.publiccode.net/>

Request for contributions

# Standard for Public Code

What public code is and how to implement it for:

Policy makers

Management

Designers and developers

**Draft**

Version 0.1.4, December 1st 2019

<https://standard.publiccode.net/>

<https://standard.publiccode.net>





# Community implementation guide

<https://publiccodenet.github.io/community-implementation-guide-standard/>

- Examples
- Good practices
- Tools
- Templates

# Community translations

<https://publiccodenet.github.io/community-translations-standard/>

- Spanish
- Danish in review
- Swedish and Finnish just started

# The Foundation for Public Code

provides **tools and processes**  
that bring **people** in **institutions** together  
to **collaboratively** build and maintain  
**software as public infrastructure.**



# Thanks! 🙏

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